

Situation	Action
<b>Bowl displaced by a player or wheelchair</b>	
<b>In original course – head not disturbed before</b>	
• By member of team that delivered the bowl, head not disturbed after	Declare the bowl dead
• By member of team that delivered the bowl, head disturbed after	Replace the head <b>and</b> declare the bowl dead
• By opponent, head not disturbed after	Have the bowl replayed, <b>or</b> place the bowl where it is believed it would have come to rest, <b>or</b> leave the bowl where it came to rest
• By opponent, head disturbed after	Replace the head and have the bowl replayed, <b>or</b> replace the head and place the bowl where it is believed it would have come to rest, <b>or</b> declare the end dead
<b>In original course – head disturbed before</b>	
• Head not disturbed after	Do <b>not</b> replace any part of the head disturbed <b>before</b> the displacement. Place the bowl where it is believed it would have come to rest, <b>or</b> leave the bowl where it came to rest
• Head disturbed after	Do <b>not</b> replace any part of the head disturbed <b>before</b> the displacement. Replace any part of the head disturbed <b>after</b> displacement <b>and either</b> place the bowl where it is believed it would have come to rest <b>or</b> leave the bowl where it came to rest
<b>In motion</b>	
• Head not disturbed after	Place the bowl where it is believed it would have come to rest, <b>or</b> declare the end dead
• Head disturbed after	Place the bowl where it is believed it would have come to rest and replace any part of the head disturbed after displacement, <b>or</b> declare the end dead
<b>At rest</b>	
• Head not disturbed after	Put back to former position
• Head disturbed after	Put back to former position and replace any part of the head disturbed after displacement
<b>Bowl displaced by a neutral person or neutral object</b>	
<b>In original course – head not disturbed before</b>	
• Within boundaries of rink, head not disturbed after	Have the bowl replayed
• Within boundaries of rink, head disturbed after	Agree how to replace the head and have the bowl replayed, <b>or</b> , if no agreement, declare the end dead
• Outside boundaries on correct bias, head not disturbed after	Have the bowl replayed
• Outside boundaries on correct bias, head disturbed after	Agree how to replace the head and have the bowl replayed, <b>or</b> , if no agreement, declare the end dead
<b>In original course – head disturbed before</b>	
• Head not disturbed after	Do <b>not</b> replace any part of the head disturbed <b>before</b> the displacement. Agree where the bowl would have come to rest, <b>or</b> , if no agreement, declare the end dead
• Head disturbed after	Do <b>not</b> replace any part of the head disturbed <b>before</b> the displacement. Agree where the bowl would have come to rest and replace any part of the head disturbed <b>after</b> displacement, <b>or</b> , if no agreement, declare the end dead
<b>In motion</b>	
• Head not disturbed after	Agree where the bowl would have come to rest, <b>or</b> , if no agreement, declare the end dead
• Head disturbed after	Agree where the bowl would have come to rest and replace any part of the head disturbed after displacement, <b>or</b> if no agreement, declare the end dead
<b>At rest</b>	
• Head not disturbed after	Put back to former position, <b>or</b> , if no agreement, declare the end dead
• Head disturbed after	Put back to former position and replace any part of the head disturbed after displacement, <b>or</b> , if no agreement, declare the end dead
<b>Jack displaced by a player or wheelchair</b>	
<b>In original course</b>	
• By member of team that delivered the jack	Opposing lead to place the mat and re-deliver the jack (but not play first)
• By opponent	Re-delivered by same player
<b>In motion</b>	
• Head not disturbed after	Place the jack where it is believed it would have come to rest <b>or</b> declare the end dead
• Head disturbed after	Place the jack where it is believed it would have come to rest and replace any part of the head disturbed by the displaced jack, <b>or</b> declare the end dead
<b>At rest</b>	
Put back to former position	
<b>Jack displaced by a neutral person or neutral object</b>	
<b>In original course</b>	
Re-delivered by same player	
<b>In motion</b>	
Place the jack where it is believed it would have come to rest, <b>or</b> , if no agreement, declare the end dead	
<b>At rest</b>	
Put back to former position, <b>or</b> , if no agreement, declare the end dead	